

Refine Search

Search Results

Terms	Documents
L47 AND (order\$3 or re-order\$)near(detection)	0

US Pre-Grant Publication Full-Text Database
 US Patents Full-Text Database
 Unpublished Applications Full-Text Database

Database:

Search Type: Prior Art Interference

Search:

L48

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[Interrupt](#)

Search History

DATE: Thursday, May 05, 2011 [Purge Queries](#) [Printable Copy](#) [Create Case](#)

<u>Set</u>	<u>Name</u>	<u>Query</u>	<u>Hit Count</u>	<u>Name</u>	<u>Set</u>
Side by Side				Result Set	Set Name Grid

Interference Searches

DB=PGPB,USPT,UPAD; PLUR=YES; OP=OR

L48	L47 AND (order\$3 or re-order\$)near(detection)	0	L48	L48
L47	L45 AND (configur\$5) near (order\$3 or re-order\$)near(feature or attribute or mechanism or parameter)	3	L47	L47
L46	L45 AND (DORMANT\$3 OR SLEEP OR WAKE-UP) WITH ((INVENTORY OR SUPPLY OR STOCK OR PRODUCT OR PART) NEAR (ORDER\$3))	0	L46	L46
L45	705/28	5182	L45	L45
L44	L43 AND (order\$3 or re-order\$)near(detection)	0	L44	L44
L43	L38 AND (disabl\$3 or deactivat\$3 or inhibit\$3 or restrict\$3) near (feature or attribute or mechanism or parameter)	299	L43	L43
L42	L41 AND (order\$3 or re-order\$)near(detection)	0	L42	L42
L41	L38 AND (configur\$5) near (order\$3 or re-order\$)near(feature or attribute or mechanism or parameter)	4	L41	L41

<u>L40</u>	L39 AND (configur\$5) near (order\$3 or re-order\$)near(feature or attribute or mechanism or parameter)	0	<u>L40</u>	<u>L40</u>
<u>L39</u>	L38 AND (DORMANT\$3 OR SLEEP OR WAKE-UP) WITH ((INVENTORY OR SUPPLY OR STOCK OR PRODUCT OR PART) NEAR (ORDER\$3))	0	<u>L39</u>	<u>L39</u>
<u>L38</u>	707/10	28318	<u>L38</u>	<u>L38</u>
<i>Prior Art Searches</i>				
<i>DB=PGPB; PLUR=YES; OP=OR</i>				
<u>L37</u>	20020143642	1	<u>L37</u>	<u>L37</u>
<u>L36</u>	2002/0143642	0	<u>L36</u>	<u>L36</u>
<u>L35</u>	L34 and 705/\$	44	<u>L35</u>	<u>L35</u>
<u>L34</u>	l33 (configur\$5) near (order\$3 or re-order\$)near(feature or attribute or mechanism or parameter)	2202	<u>L34</u>	<u>L34</u>
<u>L33</u>	(order\$3 or re-order\$)near(detection)	2128	<u>L33</u>	<u>L33</u>
<u>L32</u>	(disabl\$3 or deactivat\$3 or inhibit\$3 or restrict\$3) near (order\$3 or re-order\$) near(detection)	18	<u>L32</u>	<u>L32</u>
<u>L31</u>	(configur\$5) near (order\$3 or re-order\$)near(feature or attribute or mechanism or parameter)	74	<u>L31</u>	<u>L31</u>
<u>L30</u>	(configur\$5) near (order\$3 or re-order\$)near(feature or attribute or mechanism or parameter)	74	<u>L30</u>	<u>L30</u>
<u>L29</u>	(disabl\$3 or deactivat\$3 or inhibit\$3 or restrict\$3) near (order\$3 or re-order\$) near(feature or attribute or mechanism or parameter)	13	<u>L29</u>	<u>L29</u>
<i>DB=USPT; PLUR=YES; OP=OR</i>				
<u>L28</u>	(disabl\$3 or deactivat\$3 or inhibit\$3 or restrict\$3) near (order\$3 or re-order\$) near(feature or attribute or mechanism or parameter)	13	<u>L28</u>	<u>L28</u>
<u>L27</u>	L22 and (trigger near point)	64	<u>L27</u>	<u>L27</u>
<u>L26</u>	L24 and (trigger near point)	0	<u>L26</u>	<u>L26</u>
<u>L25</u>	l24 and (trigger near point)	0	<u>L25</u>	<u>L25</u>
<u>L24</u>	L23 and 705/\$	132	<u>L24</u>	<u>L24</u>
<u>L23</u>	L22 and (component or product or part)near(re-order\$ or order\$3)	291	<u>L23</u>	<u>L23</u>
<u>L22</u>	(disabl\$3 or deactivat\$3 or inhibit\$3 or restrict\$3) near (feature or attribute or mechanism or parameter)	7895	<u>L22</u>	<u>L22</u>
<u>L21</u>	(disabl\$3 or deactivat\$3 or inhibit\$3) near (re-order\$ or order\$3) near (feature or attribute or mechanism or parameter)	10	<u>L21</u>	<u>L21</u>
<i>DB=PGPB; PLUR=YES; OP=OR</i>				
<u>L20</u>	(disabl\$3 or deactivat\$3 or inhibit\$3) near (re-order\$ or order\$3) near (feature or attribute or mechanism or parameter)	9	<u>L20</u>	<u>L20</u>
<u>L19</u>	(disabl\$3 or deactivat\$3 or inhibit\$3) near (component or part) near (feature or attribute or mechanism or parameter)	19	<u>L19</u>	<u>L19</u>
<u>L18</u>	L17 and 705/\$	60	<u>L18</u>	<u>L18</u>
<u>L17</u>	L16 and (disabl\$3 or deactivat\$3 or inhibit\$3) near (feature or attribute or mechanism or parameter)	198	<u>L17</u>	<u>L17</u>
<u>L16</u>	(component or part or suppl\$ or sub-assembl\$3) near (order\$3 or re-order\$)	47535	<u>L16</u>	<u>L16</u>
<u>L15</u>	L14 and 705	64	<u>L15</u>	<u>L15</u>

<u>L14</u>	(attribute or parameter or feature) with (trigger\$3 or order\$ or re-order\$) near (point or mark)	666	<u>L14</u>	<u>L14</u>
<u>L13</u>	(component or part) near (re-order\$3 or order\$3) and (attribute or parameter or feature) near (turn-off or cut-off or shut-off)	1	<u>L13</u>	<u>L13</u>
<i>DB=USPT; PLUR=YES; OP=OR</i>				
<u>L12</u>	L11 and 705/\$	6	<u>L12</u>	<u>L12</u>
<u>L11</u>	L10 and (re-order\$3 or order\$3)	517	<u>L11</u>	<u>L11</u>
<u>L10</u>	(attribute or parameter or feature) near (turn-off or cut-off or shut-off)	723	<u>L10</u>	<u>L10</u>
<u>L9</u>	(component or part) near (re-order\$3 or order\$3) and (attribute or parameter or feature) near (turn-off or cut-off or shut-off)	0	<u>L9</u>	<u>L9</u>
<u>L8</u>	(component or part) near (re-order\$3 or order\$3) with (attribute or parameter or feature) near (turn-off or cut-off or shut-off)	0	<u>L8</u>	<u>L8</u>
<u>L7</u>	L6 and 705/\$	9	<u>L7</u>	<u>L7</u>
<u>L6</u>	L5 and (re-order\$3 or order\$3)	66	<u>L6</u>	<u>L6</u>
<u>L5</u>	(dorman\$) near (feature or component or attribute or points or parameter)	93	<u>L5</u>	<u>L5</u>
<u>L4</u>	(disable or inhibit) with (re-order or trigger) near (points or parameter)	22	<u>L4</u>	<u>L4</u>
<u>L3</u>	(disable or inhibit) near (re-order or trigger) near (points or parameter)	0	<u>L3</u>	<u>L3</u>
<u>L2</u>	(re-order or trigger) near (points or parameter)	5236	<u>L2</u>	<u>L2</u>
<u>L1</u>	disabl\$6 near (order or trigger) near (points or parameter)	7	<u>L1</u>	<u>L1</u>

END OF SEARCH HISTORY